



Comm Skills Virtual Learning

Competitive Drama I-IV

Lesson

May 4, 2020



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Objective/Learning Target:
Characters in your Program

Review character building techniques

Apply learning and create unique characters with all factors in mind

Bell Ringer/Let's Get Started

What are the 6 components of building a character? (Think of the character builder chart from Week 3)

Lesson/Activity

Using your POI cutting from last week, you will work to create unique characters for each piece of literature. Each article, poem, and narrative should have distinct characters using the following:

1. Master Gesture
2. Chest
3. Hips
4. Legs
5. Head/focal points
6. Accent/Dialect/Vocal Quality

Character Analysis Handouts and Exercises

- deepen your connection to each character
- create a *human* for your audience to connect to within each piece of literature

1. Mannerisms
2. Voices
3. Postures

This will lead to a more solid understanding in creating your character

EXAMPLE

Beginning Posture Choices

<i>Tense</i>	<i>Neutral/ Relaxed</i>	<i>Very Relaxed</i>	
Knees	Knees locked	Knees slightly bent	Knees bent
Shoulders	Shoulders back	Relaxed Shoulders	Slouched Shoulders
Neck	Chin up, neck stretched	Relaxed Neck	Head hangs low

PERFORMANCE TIPS

- **Determine the character for each piece and the tone of each page**
- **Consider each character's environment, blocking, and tech**

Practice

Utilize this character builder chart to create your unique characters from each piece of literature you've chosen.

Character	Master Gesture	Chest	Hips	Legs	Head/Focal Points	Accent/Dialect/Vocal Quality